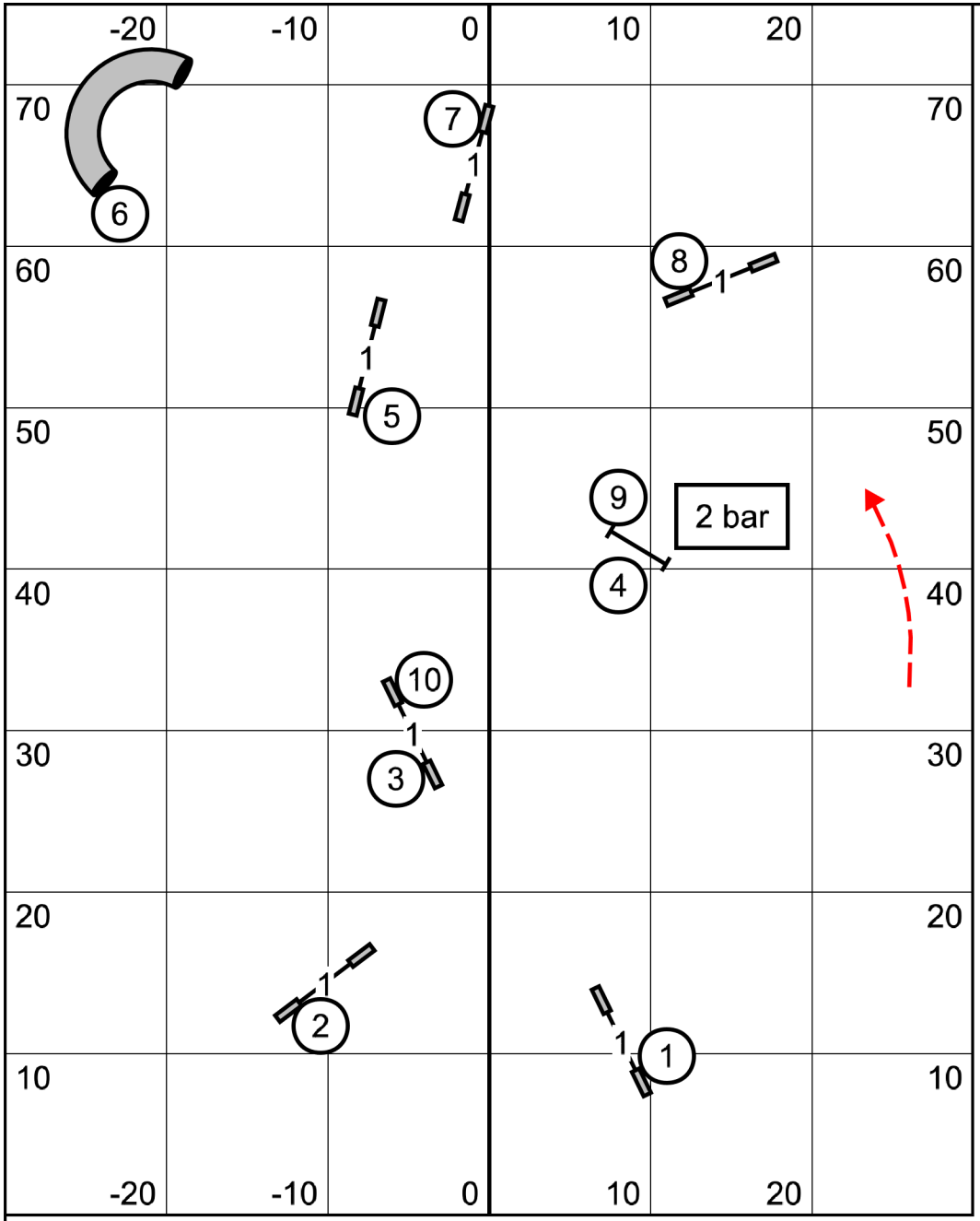

ACT 1 Jumpers, Round G 60' x 75'

IMPORTANT REMINDERS - "Before You ACT."

The red path shown is the ideal path for the videographer. Be sure to video all weaves FROM THE SIDE, and from a distance so they are clearly visible to the reviewer. If using a stationary camera, the evaluator must be able to see all obstacles clearly.

Video 10 sec. prior to and after the conclusion of the run.

HOW IS ACT Jumpers SCORED?

Any of the below will result non-qualifying (NQ) scores:

1. Handlers carrying or awarding any toys or treats on the course, including before the start or at the finish.

2. For safety reasons, there may not be any tags or attachments on the dog's collar. Dogs may run without collars.

3. A dropped jump bar.

5. A score less than 85
   Each Wrong Course = 5 faults

6. Exceeding the maximum course time:
   - 50 seconds for ACT 1J
   - 60 seconds for ACT 2J

7. Refusals & runouts are not scored in ACT 1J or ACT 2J but you must go back and take the obstacle missed.

8. More than three attempts at the next correct obstacle will result in a mandatory elimination. signaled with an "F" by the judge.

Dogs must have two passing scores to earn an ACT 1J or ACT 2J title